

# Grammars and Pumping Lemmas

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- 4 Non-Context-Free Languages
- 5 Deterministic Pushdown Automaton
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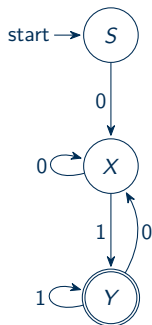


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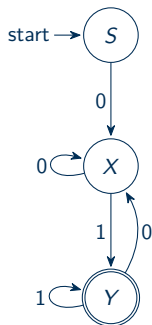
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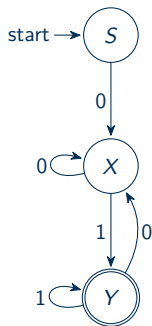
# Finite Automaton



# Finite Automaton

 $S \rightarrow 0X$ 

# Finite Automaton

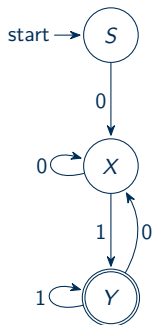


$$S \rightarrow 0X$$

$$X \rightarrow 0X|1Y$$



## Finite Automaton



$$S \rightarrow 0X$$

$$X \rightarrow 0X|1Y$$

$$Y \rightarrow 0X|1Y|\epsilon$$



# Regular Grammar

## Definition (Regular Grammar)

A **regular grammar** is a 4-tuple  $(V, \Sigma, R, S)$ , where

- 1  $V$  is a finite set called the **variables**,

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- ④  $S \in V$  is a **start variable**.

$$S \rightarrow 0X$$

$$X \rightarrow 0X \mid 1Y$$

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# Regular Grammar to Automaton

$$S \rightarrow aX|bY$$

$$X \rightarrow aX|bX|b$$

$$Y \rightarrow aY|bY|a$$



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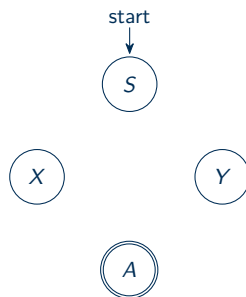
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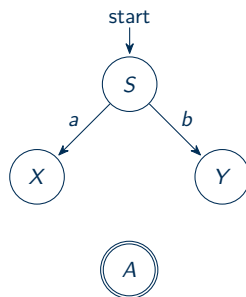
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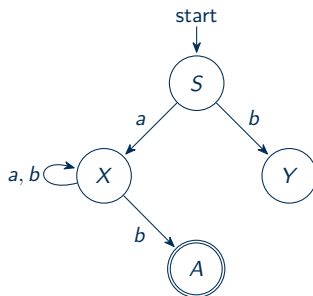
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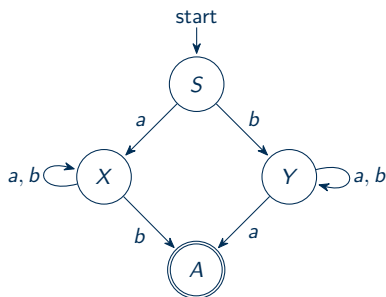
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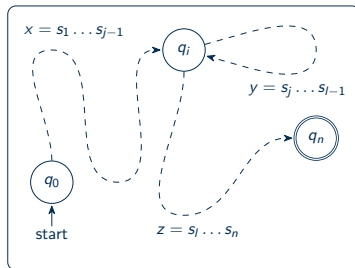


# Pumping Lemma for Regular Languages

## Theorem (Pumping Lemma)

If  $A$  is a regular language, then there exists  $p \in \mathbb{N}$  such that, any string  $s \in A$  of length at least  $p$  may be written as  $s = xyz$  such that:

- 1 for each  $i \geq 0$ ,  $xy^iz \in A$ ,
- 2  $|y| > 0$ , and
- 3  $|xy| \leq p$ .



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# Context-Free-Grammar to NPDA

$$S \rightarrow aSc|bSc|\epsilon$$



## Context-Free-Grammar to NPDA

$$S \rightarrow aSc|bSc|\epsilon$$

$$S_0 \rightarrow S$$

$$S \rightarrow aU|bU|\epsilon$$

$$U \rightarrow Sc$$



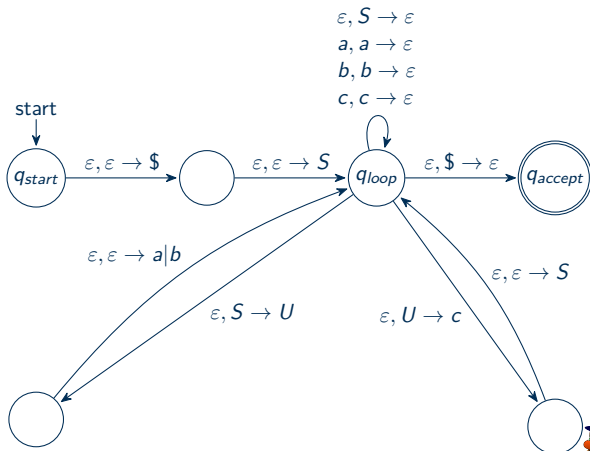
## Context-Free-Grammar to NPDA

$$S \rightarrow aSc|bSc|\epsilon$$

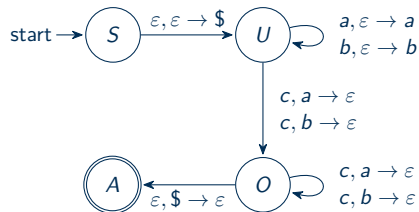
$$S_0 \rightarrow S$$

$$S \rightarrow aU|bU|\epsilon$$

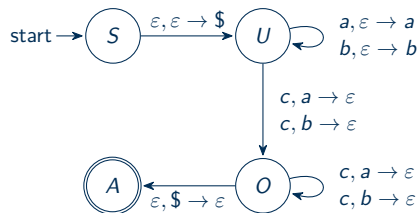
$$U \rightarrow Sc$$



## NPDA to Context-Free-Grammar



## NPDA to Context-Free-Grammar



$$\delta(U, a, \epsilon) = \{(U, a)\}$$

$$\delta(U, b, \epsilon) = \{(U, b)\}$$

$$\delta(U, c, a) = \{(O, \epsilon)\}$$

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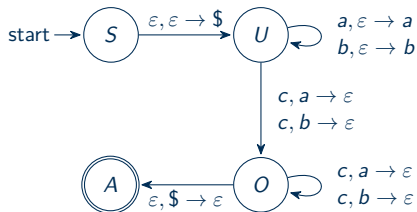
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## NPDA to Context-Free-Grammar



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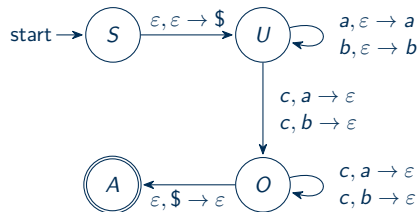
$$\delta(O, c, a) = \{(O, \epsilon)\}$$

$$\delta(O, c, b) = \{(O, \epsilon)\}$$

- 1  $S \rightarrow A_{start, accept}$
- 2 Add  $A_{pq} \rightarrow aA_{rs}b.$ , if  $(r, u) \in \delta(p, a, \epsilon)$  and  $(q, \epsilon) \in \delta(s, b, u)$
- 3 Add  $A_{pq} \rightarrow A_{pr}A_{rq}.$
- 4 Add  $A_{pp} \rightarrow \epsilon.$



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$$S \rightarrow R_{SA}$$

$$R_{SA} \rightarrow R_{UO}$$

$$R_{UO} \rightarrow aR_{UOc}|bR_{UOc}$$

$$R_{UO} \rightarrow aR_{UUC}|bR_{UUC}$$

$$R_{UU} \rightarrow \epsilon$$



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# Pumping Example

$$S \rightarrow A|B|C|SS|\epsilon$$

$$A \rightarrow aBc|aCc|aSc$$

$$B \rightarrow bAc|bCc|bSc$$

$$C \rightarrow cAa|cBb|cSa|cSb$$

Consider the parse tree for

*abcabccbcc*



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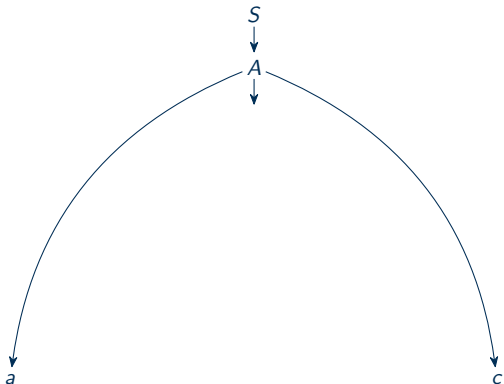
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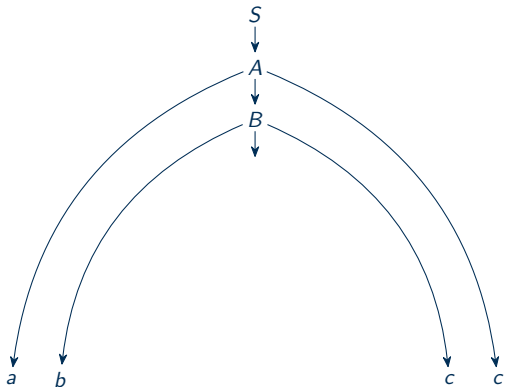
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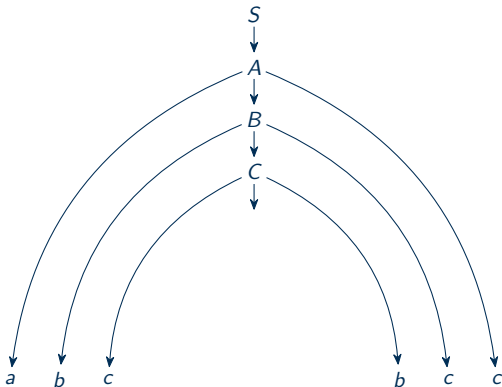
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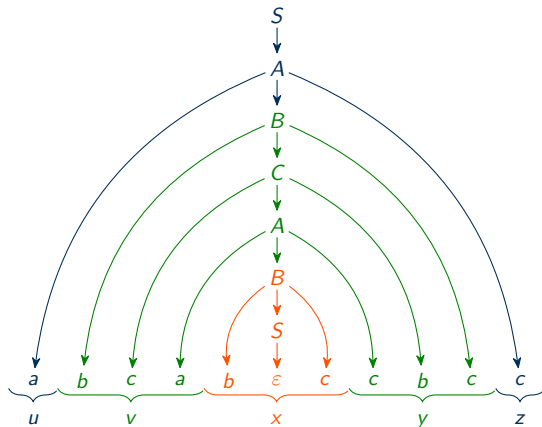
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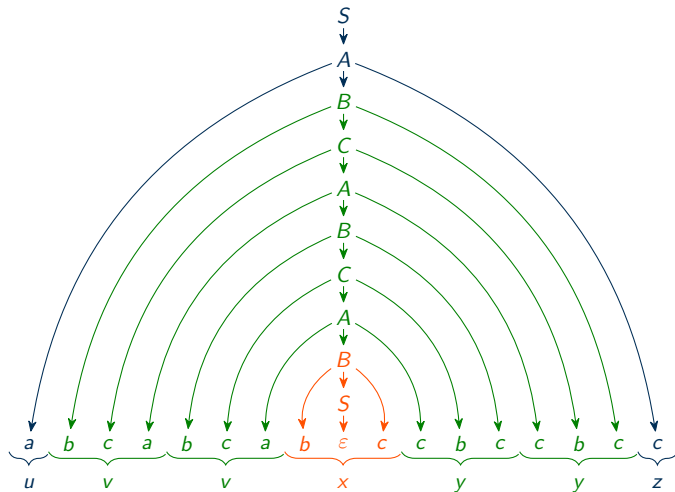
Consider the parse tree for

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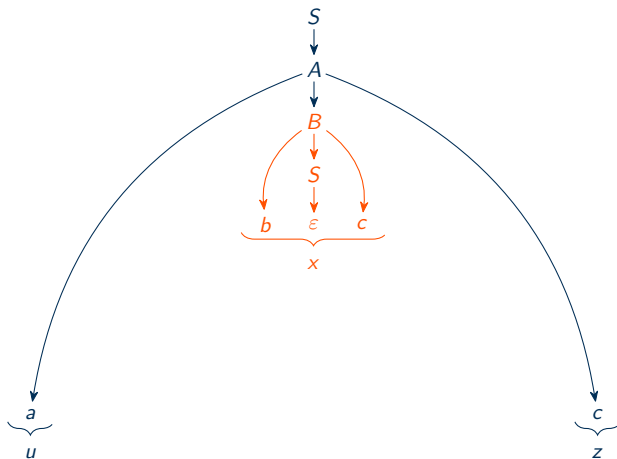




## Pumping Up



## Pumping Down



# Pumping Lemma for CFL's

## Theorem (Pumping Lemma for Context-Free Languages)

*If  $A$  is a context-free language, then there is a number  $p$  (the pumping length) such that, if  $s$  is any string in  $A$  of length at least  $p$ , then  $s$  may be divided into five pieces  $s = uvxyz$  satisfying the conditions:*

- 1 for each  $i \geq 0$ ,  $uv^i xy^i z \in A$ ,
- 2  $|vy| > 0$ , and
- 3  $|vxy| \leq p$ .



# General Idea (Finding $p$ )

- 1 Let  $b$  equal the max. length on the right-hand of the rules ( $\geq 2$ ).



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- 4 Let  $p = b^{|V|+1}$ , where  $|V|$  is the number of variables.



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- 6 Paths of length  $|V| + 1$  or more have at least  $|V| + 1$  variables.
- 7 At least one variable is repeated, call it  $R$ .



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- 12 Finally,  $|vy| > 0$  because  $\tau$  is minimal.



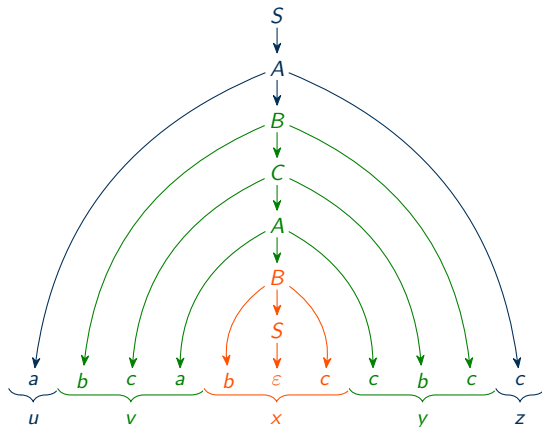
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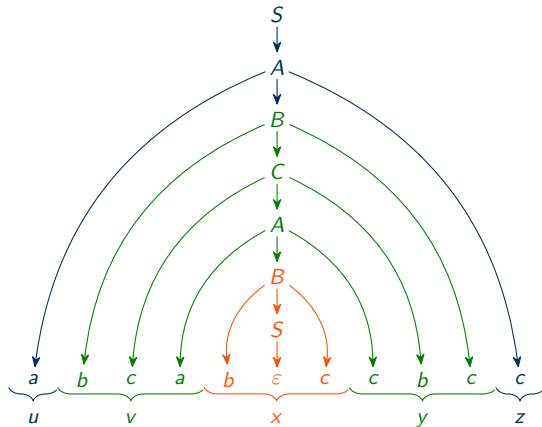
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•  $b = 3$



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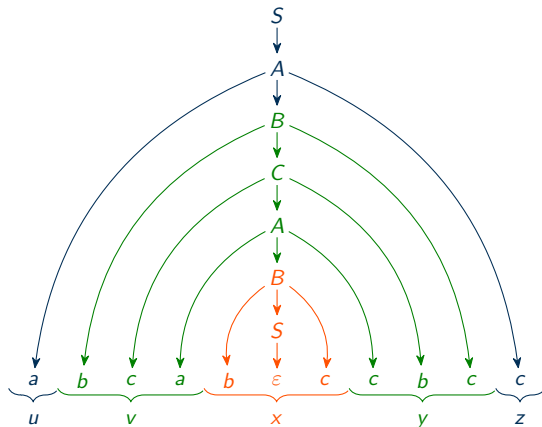
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- $b = 3$

- $|V| = 4$



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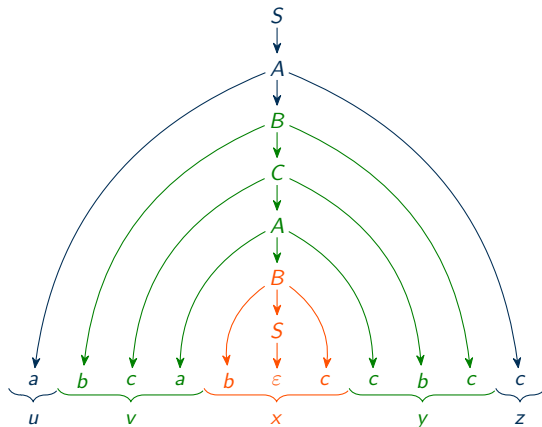
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- $b = 3$
- $|V| = 4$
- $p \leq b^{|V|+1} = 81$



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# Non-Context-Free Language (Example 1)

Suppose the language  $B = \{a^n b^n c^n \mid n \geq 0\}$  has pumping length  $p$  and consider  $w = a^p b^p c^p$ :

$$\begin{array}{ccccccc}
 u & v & x & y & & & z \\
 \underbrace{\hspace{1.5cm}} & \underbrace{\hspace{1.5cm}} & \underbrace{\hspace{1.5cm}} & \underbrace{\hspace{1.5cm}} & \underbrace{\hspace{1.5cm}} & \underbrace{\hspace{1.5cm}} & \underbrace{\hspace{1.5cm}} \\
 aaaaa \cdots a & bbbbb \cdots b & ccccc \cdots c & & & & \\
 \underbrace{\hspace{1.5cm}} & \underbrace{\hspace{1.5cm}} & \underbrace{\hspace{1.5cm}} & & & & \\
 a^p & b^p & c^p & & & & 
 \end{array}$$

- ①  $uv^i xy^i z \in B$ ,     
 ②  $|vy| > 0$ , and     
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 & & u & & v & x & y & z \\
 & & \underbrace{\hspace{1.5cm}} & & \underbrace{\hspace{1.5cm}} & \underbrace{\hspace{1.5cm}} & \underbrace{\hspace{1.5cm}} & \underbrace{\hspace{1.5cm}} \\
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 a^p & b^p & c^p & & & & & 
 \end{array}$$

- ①  $uv^i xy^j z \in B$ ,     
 ②  $|vy| > 0$ , and     
 ③  $|vxy| \leq p$ .





# Non-Context-Free Language (Example 2)

Suppose the language  $D = \{ww \mid w \in \{01\}^*\}$  has pumping length  $p$  and consider  $w = 0^p 1^p 0^p 1^p$ :

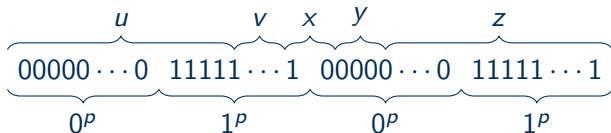
$$\begin{array}{ccccccc}
 & u & & v & & x & & y & & & & z \\
 \underbrace{\hspace{1.5cm}} & & \underbrace{\hspace{1.5cm}} & & \underbrace{\hspace{1.5cm}} & & \underbrace{\hspace{1.5cm}} & & \underbrace{\hspace{1.5cm}} & & \underbrace{\hspace{1.5cm}} & \\
 00000 \dots 0 & & 11111 \dots 1 & & 00000 \dots 0 & & 11111 \dots 1 & & & & & \\
 \underbrace{\hspace{1.5cm}} & & \underbrace{\hspace{1.5cm}} & & \underbrace{\hspace{1.5cm}} & & \underbrace{\hspace{1.5cm}} & & & & & \\
 0^p & & 1^p & & 0^p & & 1^p & & & & & 
 \end{array}$$

- ①  $uv^i xy^j z \in B$ ,                     
 ②  $|vy| > 0$ , and                     
 ③  $|vxy| \leq p$ .



# Non-Context-Free Language (Example 2)

Suppose the language  $D = \{ww \mid w \in \{01\}^*\}$  has pumping length  $p$  and consider  $w = 0^p 1^p 0^p 1^p$ :

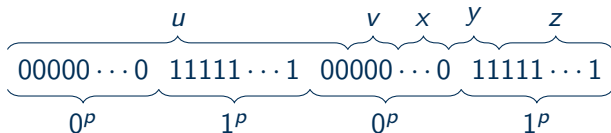


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# Deterministic Pushdown Automaton

## Definition

A *deterministic pushdown automaton* is a 6-tuple  $(Q, \Sigma, \Gamma, \delta, q_0, F)$ , where  $Q, \Sigma, \Gamma$ , and  $F$  are all finite sets, and

- 1  $Q$  is the set of states,
- 2  $\Sigma$  is the input alphabet,
- 3  $\Gamma$  is the stack alphabet,
- 4  $\delta : Q \times \Sigma_\epsilon \times \Gamma_\epsilon \rightarrow (Q \times \Gamma_\epsilon) \cup \{\emptyset\}$  is the transition function,
- 5  $q_0 \in Q$  is the start state, and
- 6  $F \subseteq Q$  is the set of accept states.

The Transition function  $\delta$  must satisfy the following conditions, for every  $q \in Q$ ,  $a \in \Sigma$ , and  $x \in \Gamma$ , exactly one of the values  $\delta(q, a, x)$ ,  $\delta(q, a, \epsilon)$ ,  $\delta(q, \epsilon, x)$ , and  $\delta(q, \epsilon, \epsilon)$  is not  $\emptyset$

# Notes from the Text

- “In contrast [to regular languages], nondeterministic pushdown automata are more powerful than their deterministic counterparts.”



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- “This subclass of context-free languages is relevant to practical applications, such as the design of parsers in compilers for programming languages, because the parsing problem is generally easier for DCFLs than for CFLs.”
- “Arguments involving DPDAs tend to be somewhat technical in nature, ... Later material in the book doesn't depend on this section, so it may be skipped if desired.”



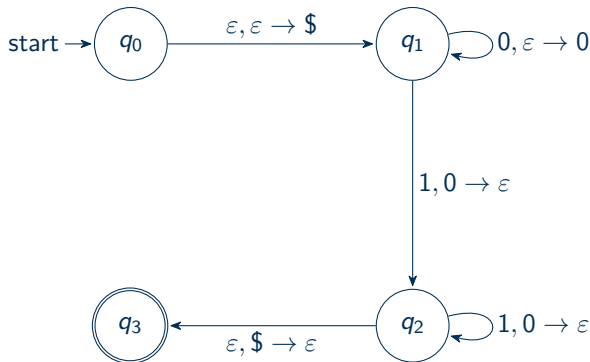


$$L = \{0^n 1^n \mid n \in \mathbb{N}\}$$

“The Transition function  $\delta$  must satisfy the following conditions, for every  $q \in Q$ ,  $a \in \Sigma$ , and  $x \in \Gamma$ , exactly one of the values

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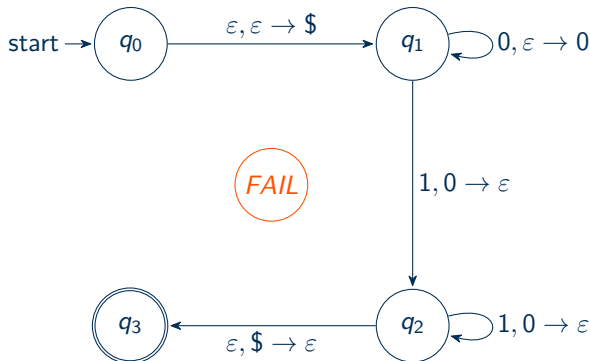


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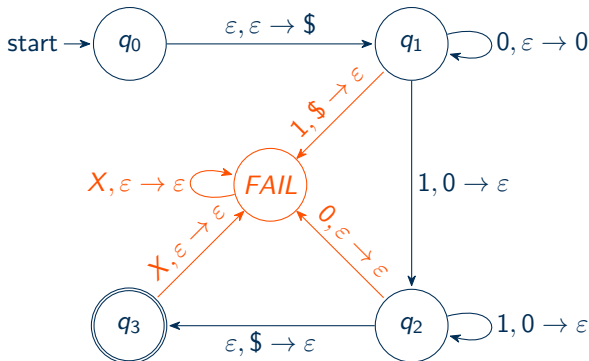


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Input:	0			1			$\varepsilon$		
Stack:	0	\$	$\varepsilon$	0	\$	$\varepsilon$	0	\$	$\varepsilon$
$q_0$	$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$	$(q_1, \$)$
$q_1$	$\emptyset$	$\emptyset$	$(q_1, 0)$	$(q_2, \varepsilon)$	<i>fail</i>	$\emptyset$	$\emptyset$	$\emptyset$	$\emptyset$
$q_2$	$\emptyset$	$\emptyset$	<i>fail</i>	$(q_2, \varepsilon)$	$\emptyset$	$\emptyset$	$\emptyset$	$(q_3, \varepsilon)$	$\emptyset$
$q_3$	$\emptyset$	$\emptyset$	<i>fail</i>	$\emptyset$	$\emptyset$	<i>fail</i>	$\emptyset$	$\emptyset$	$\emptyset$



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# Next Class

- Turing Machines



# Next Class

- Turing Machines
- Multiple Turing Machines



# Next Class

- Turing Machines
- Multiple Turing Machines
- Nondeterministic Turing Machines





# Next Class

- Turing Machines
- Multiple Turing Machines
- Nondeterministic Turing Machines
- Enumerators



# Grammars and Pumping Lemmas

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