

Lectures on Multivariable Mathematics: Review of Vector and Matrix Operations (Part 2)

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- 2 Equations and Inverse Matrices
- 3 Linear Transformations
- 4 Determinants

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Objectives

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- 1 Solve systems of equations and invert matrices,

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- 3 Compute determinants, and
- 4 Understand the algebraic and graphical significance of determinants.

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Systems of Equations and Matrices

$$2x + 3y - 7z + 10w = 5$$

$$9y + z - 4w = -2$$

$$2x - 7z = 0$$

Systems of Equations and Matrices

$$\begin{aligned}2x + 3y - 7z + 10w &= 5 \\9y + z - 4w &= -2 \\2x - 7z &= 0\end{aligned}$$

$$\begin{pmatrix} 2 & 3 & -7 & 10 \\ 0 & 9 & 1 & -4 \\ 2 & 0 & -7 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \\ w \end{pmatrix} = \begin{pmatrix} 5 \\ -2 \\ 0 \end{pmatrix}$$

Types of Systems of Equations: $A\vec{x} = \vec{b}$

Given an $n \times m$ matrix A and $n \times 1$ vector \vec{b}

- If $A\vec{x} = \vec{b}$ has a solution, then it is **consistent**.

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Inverse Matrix: As Equations

Given an $n \times n$ matrix A , if the inverse, A^{-1} , exists, with

$$AA^{-1} = A^{-1}A = I_n,$$

we can view finding it as solving n equations of the form

$$A\vec{x} = e_i$$

with $1 \leq i \leq n$. Where e_i is 1 in position i and 0 otherwise. To see this, let's find the inverse of

$$A = \begin{pmatrix} 2 & 3 & -1 \\ -3 & -6 & 4 \\ 1 & 2 & -1 \end{pmatrix}.$$

Inverse Matrix: Using Row Reduction

Start with an **augmented matrix** and **row reduce** it:

$$\left(\begin{array}{ccc|ccc} 2 & 3 & -1 & 1 & 0 & 0 \\ -3 & -6 & 4 & 0 & 1 & 0 \\ 1 & 2 & -1 & 0 & 0 & 1 \end{array} \right)$$

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Swap Rows

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(Row 2 - 2 Row 1) and (Row 3 + 3 Row 1)

Inverse Matrix: Using Row Reduction

$$\left(\begin{array}{ccc|ccc} 1 & 2 & -1 & 0 & 0 & 1 \\ 0 & -1 & 1 & 1 & 0 & -2 \\ 0 & 0 & 1 & 0 & 1 & 3 \end{array} \right)$$

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$$\left(\begin{array}{ccc|ccc} 1 & 2 & -1 & 0 & 0 & 1 \\ 0 & -1 & 1 & 1 & 0 & -2 \\ 0 & 0 & 1 & 0 & 1 & 3 \end{array} \right)$$

(Row 1 + 2 Row 2) then (- Row 2)

Inverse Matrix: Using Row Reduction

$$\left(\begin{array}{ccc|ccc} 1 & 0 & 1 & 2 & 0 & -3 \\ 0 & 1 & -1 & -1 & 0 & 2 \\ 0 & 0 & 1 & 0 & 1 & 3 \end{array} \right)$$

Inverse Matrix: Using Row Reduction

$$\left(\begin{array}{ccc|ccc} 1 & 0 & 1 & 2 & 0 & -3 \\ 0 & 1 & -1 & -1 & 0 & 2 \\ 0 & 0 & 1 & 0 & 1 & 3 \end{array} \right)$$

(Row 1 - Row 3) and (Row 2 + Row 3)

Inverse Matrix: Using Row Reduction

$$\left(\begin{array}{ccc|ccc} 1 & 0 & 0 & 2 & -1 & -6 \\ 0 & 1 & 0 & -1 & 1 & 5 \\ 0 & 0 & 1 & 0 & 1 & 3 \end{array} \right)$$

Inverse Matrix: Using Row Reduction

$$A^{-1} = \begin{pmatrix} 2 & -1 & -6 \\ -1 & 1 & 5 \\ 0 & 1 & 3 \end{pmatrix}$$

Elementary Matrices

Identity

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

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$$\begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}$$

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Row 2 - 2 Row 1

$$\begin{pmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

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Row 2 - 2 Row 1

$$\begin{pmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

- Row 2

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

Inverse Matrix: For a 2×2 Matrix

For a 2×2 matrix

$$A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$$

the inverse is of the form

$$A^{-1} = \frac{1}{ad - bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}.$$

Solving Equations

Notes:

- We can solve equations by row reducing an augmented matrix like we did to find the inverse,

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Solving Equations

Notes:

- We can solve equations by row reducing an augmented matrix like we did to find the inverse,
- If we have an equation $A\vec{x} = \vec{b}$ and A has an inverse, then $\vec{x} = A^{-1}\vec{b}$.
- if we have several equations to solve, or need general solutions, it is better to find A^{-1} and use it. Otherwise it may be better to just solve individual equations.

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Linear Transformations: Definition

Definition (Linear Transformation)

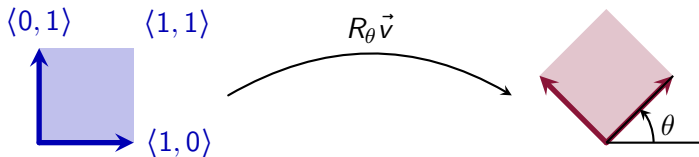
A function from one vector space to another, $\phi : V \rightarrow W$, is a **linear transformation** provided

$$\phi(c\vec{v} + d\vec{w}) = c\phi(\vec{v}) + d\phi(\vec{w})$$

for any scalars c and d and vectors \vec{v} and \vec{w} in V .

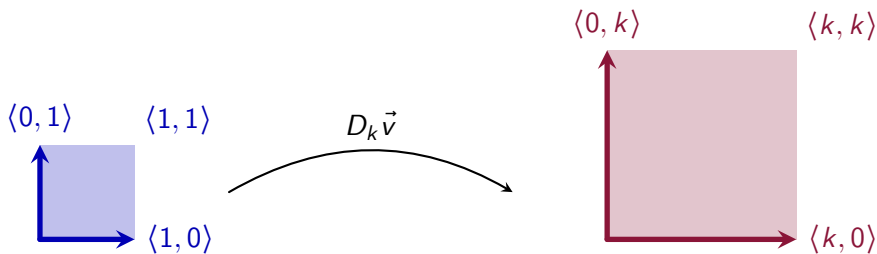
Linear Transformations: Rotation

$$R_{\theta} \vec{v} = \begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix} \begin{pmatrix} v_x \\ v_y \end{pmatrix} = \begin{pmatrix} \cos(\theta)v_x - \sin(\theta)v_y \\ \sin(\theta)v_x + \cos(\theta)v_y \end{pmatrix}$$



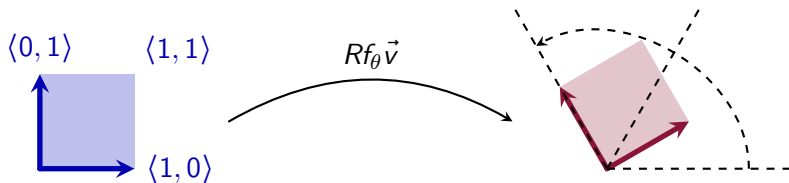
Linear Transformations: Dilation

$$D_k \vec{v} = \begin{pmatrix} k & 0 \\ 0 & k \end{pmatrix} \begin{pmatrix} v_x \\ v_y \end{pmatrix} = \begin{pmatrix} kv_x \\ kv_y \end{pmatrix}$$



Linear Transformations: Reflection

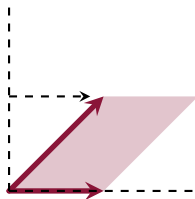
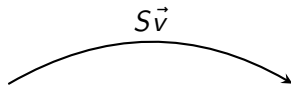
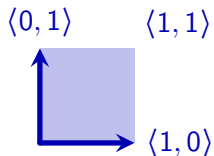
$$Rf_{\theta}\vec{v} = \begin{pmatrix} \cos(2\theta) & \sin(2\theta) \\ \sin(2\theta) & -\cos(2\theta) \end{pmatrix} \begin{pmatrix} v_x \\ v_y \end{pmatrix} = \begin{pmatrix} \cos(2\theta)v_x + \sin(2\theta)v_y \\ \sin(2\theta)v_x - \cos(2\theta)v_y \end{pmatrix}$$



Linear Transformations: Shear

$$S\vec{v} = \begin{pmatrix} 1 & k \\ 0 & 1 \end{pmatrix} \begin{pmatrix} v_x \\ v_y \end{pmatrix} = \begin{pmatrix} v_x + kv_y \\ v_y \end{pmatrix}$$

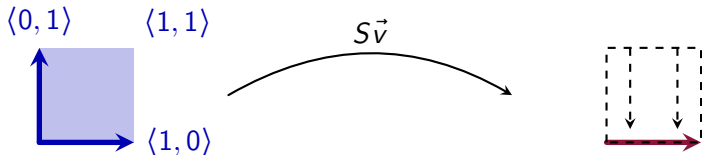
$$S\vec{v} = \begin{pmatrix} 1 & 0 \\ k & 1 \end{pmatrix} \begin{pmatrix} v_x \\ v_y \end{pmatrix} = \begin{pmatrix} v_x \\ kv_k + v_y \end{pmatrix}$$



Linear Transformations: Projection

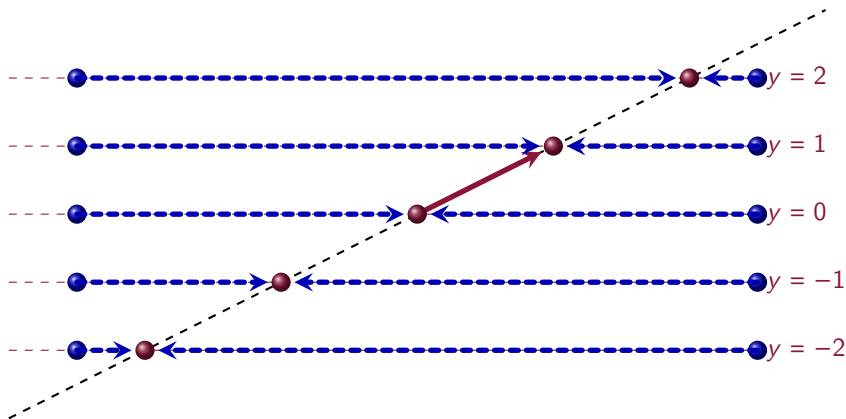
$$P\vec{v} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} v_x \\ v_y \end{pmatrix} = \begin{pmatrix} v_x \\ 0 \end{pmatrix}$$

$$P\vec{v} = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} v_x \\ v_y \end{pmatrix} = \begin{pmatrix} 0 \\ v_y \end{pmatrix}$$



A Combination

$$SP\vec{v} = \begin{pmatrix} 1 & 2 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} v_x \\ v_y \end{pmatrix} = \begin{pmatrix} 0 & 2 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} v_x \\ v_y \end{pmatrix} = \begin{pmatrix} 2v_y \\ v_y \end{pmatrix} = \begin{pmatrix} 2 \\ 1 \end{pmatrix} v_y$$



Linear Transformation: Kernels

Given a linear transformation defined by an $n \times m$ matrix A , i.e. $T(\vec{x}) = A\vec{x}$, the set of solutions to the homogeneous equation $A\vec{x} = \vec{0}$ is called the kernel:

$$\ker(T) = \ker(A) = \{\vec{x} \in \mathbb{R}^m \mid A\vec{x} = \vec{0}\}.$$

Note that $\vec{x} = \vec{0}$ is always a solution, so the kernel is non-empty. In linear algebra the kernel is also called the Null Space of the matrix A or $\text{Nul}(A)$.

Linear Transformations: Inverse

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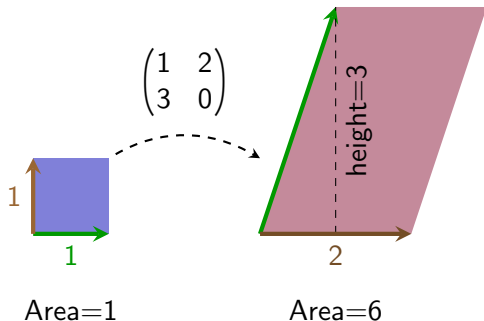
Linear Transformations: Matrix of a Transformation

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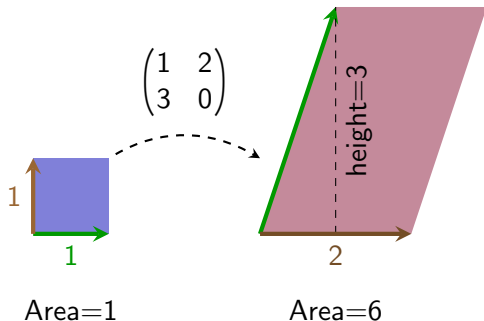
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Determinants from a Geometric Standpoint



How can we look at a matrix and capture the idea that we have a change in area (or volume) as well as a reflection?

Determinants from a Geometric Standpoint



How can we look at a matrix and capture the idea that we have a change in area (or volume) as well as a reflection? **Determinants!**

Calculating a Determinant: 2×2 Matrix

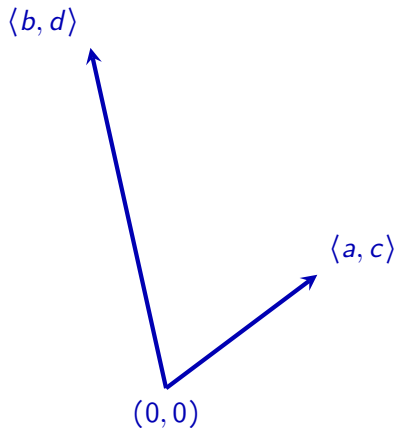
Given a 2×2 matrix A we can find the determinant like so

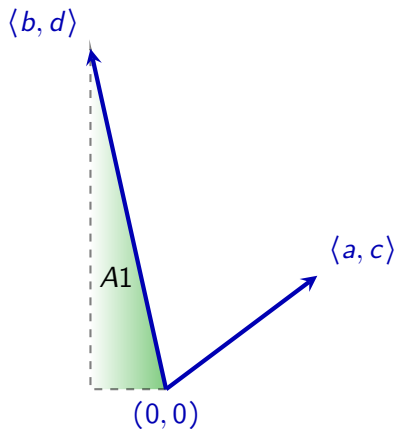
$$\det(A) = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc.$$

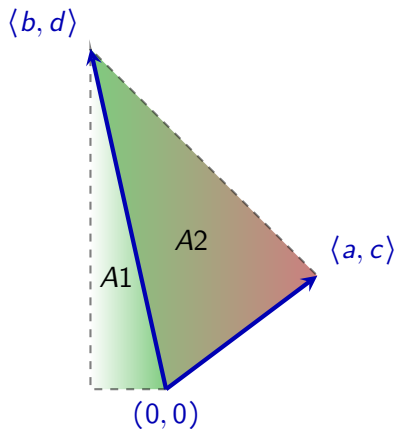
For the previous example we get

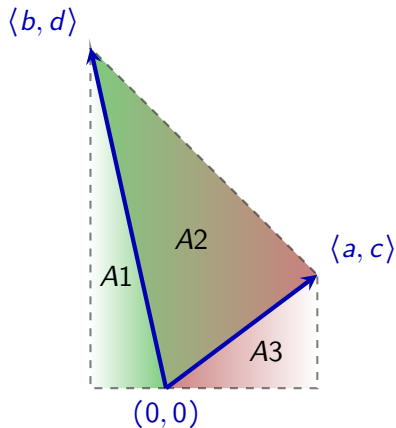
$$\det(A) = \begin{vmatrix} 1 & 2 \\ 3 & 0 \end{vmatrix} = 1 \cdot 0 - 2 \cdot 3 = -6.$$

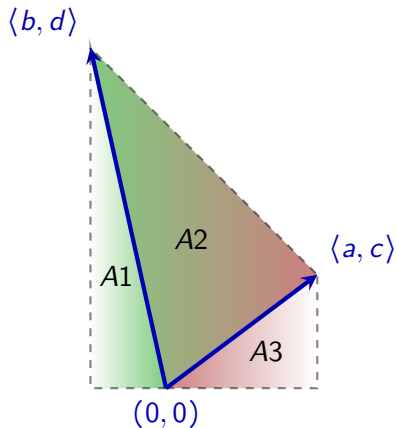
The negative tells us it **changes the orientation** of the object and the 6 tells us how it **scaled** the object.

Calculating a Determinant: 2×2 Justification

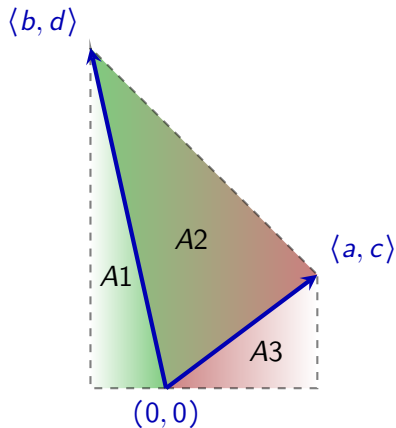
Calculating a Determinant: 2×2 Justification

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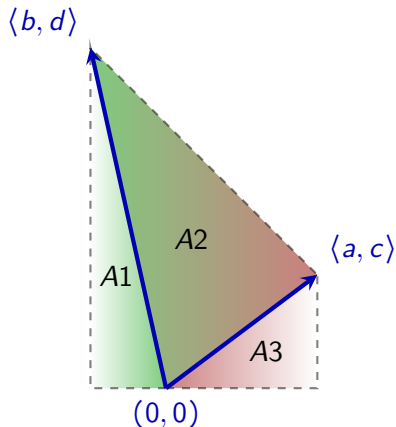
Calculating a Determinant: 2×2 Justification

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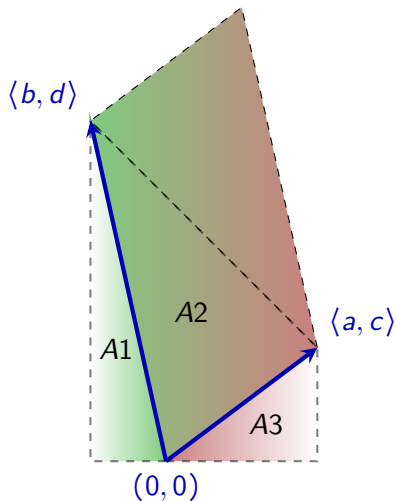
$$\text{Total Area} = A1 + A2 + A3$$

Calculating a Determinant: 2×2 Justification

$$\begin{aligned} \text{Total Area} &= A1 + A2 + A3 \\ \frac{(d+c)(a-b)}{2} &= \frac{ac}{2} + A2 - \frac{bd}{2} \end{aligned}$$

Calculating a Determinant: 2×2 Justification

$$\begin{aligned} \text{Total Area} &= A1 + A2 + A3 \\ \frac{(d+c)(a-b)}{2} &= \frac{ac}{2} + A2 - \frac{bd}{2} \\ 2A2 &= ad - bc \end{aligned}$$

Calculating a Determinant: 2×2 Justification

$$\begin{aligned} \text{Total Area} &= A1 + A2 + A3 \\ \frac{(d+c)(a-b)}{2} &= \frac{ac}{2} + A2 - \frac{bd}{2} \\ 2A2 &= ad - bc \end{aligned}$$

Calculating a Determinant: 3×3 Matrix (take one)

Given a 3×3 matrix A we can find the determinant by **expanding along a row** like so

$$\det(A) = \begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = a(ei - fh) - b(di - fg) + c(dh - eg).$$

For example:

$$\det(A) = \begin{vmatrix} 1 & 0 & 7 \\ 1 & -3 & 2 \\ 0 & 5 & 9 \end{vmatrix} = 1(-27 - 10) - 0(9 - 0) + 7(5 - 0) = -37 + 35 = -2.$$

So, this A scales by a factor of 2 as well as changing orientation.

Calculating a Determinant: 3×3 Matrix (take two)

Given a 3×3 matrix A we can find the determinant by **expanding down a column** like so

$$\det(A) = \begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = a(ei - fh) - d(bi - ch) + g(bf - ce).$$

For example:

$$\det(A) = \begin{vmatrix} 1 & 0 & 7 \\ 1 & -3 & 2 \\ 0 & 5 & 9 \end{vmatrix} = 1(-27 - 10) - 1(0 - 35) + 0(0 - 21) = -37 + 35 = -2.$$

So, this A scales by a factor of 2 as well as changing orientation.

Calculating a Determinant: $n \times n$ Matrix

$$\begin{pmatrix} a_{1,1} & a_{1,2} & a_{1,3} & \cdots & a_{1,n} \\ a_{2,1} & a_{2,2} & a_{2,3} & \cdots & a_{2,n} \\ a_{3,1} & a_{3,2} & a_{3,3} & \cdots & a_{3,n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{n,1} & a_{n,2} & a_{n,3} & \cdots & a_{n,n} \end{pmatrix}$$

$$\begin{aligned} \det(A) = & a_{1,1}(-1)^{1+1} \det(A_{1,1}) + a_{1,2}(-1)^{1+2} \det(A_{1,2}) \\ & + a_{1,3}(-1)^{1+3} \det(A_{1,3}) \\ & + \cdots \\ & + a_{1,n}(-1)^{1+n} \det(A_{1,n}) \end{aligned}$$

Calculating a Determinant: $n \times n$ Matrix

$$\begin{pmatrix} a_{1,1} & a_{1,2} & a_{1,3} & \cdots & a_{1,n} \\ a_{2,1} & a_{2,2} & a_{2,3} & \cdots & a_{2,n} \\ a_{3,1} & a_{3,2} & a_{3,3} & \cdots & a_{3,n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{n,1} & a_{n,2} & a_{n,3} & \cdots & a_{n,n} \end{pmatrix}$$

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Calculating a Determinant: $n \times n$ Matrix

$$\begin{pmatrix} a_{1,1} & a_{1,2} & a_{1,3} & \cdots & a_{1,n} \\ a_{2,1} & a_{2,2} & a_{2,3} & \cdots & a_{2,n} \\ a_{3,1} & a_{3,2} & a_{3,3} & \cdots & a_{3,n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{n,1} & a_{n,2} & a_{n,3} & \cdots & a_{n,n} \end{pmatrix}$$

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Calculating a Determinant: $n \times n$ Matrix

$$\begin{pmatrix} a_{1,1} & a_{1,2} & a_{1,3} & a_{1,n} \\ a_{2,1} & a_{2,2} & a_{2,3} & \cdots & a_{2,n} \\ a_{3,1} & a_{3,2} & a_{3,3} & \cdots & a_{3,n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{n,1} & a_{n,2} & a_{n,3} & \cdots & a_{n,n} \end{pmatrix}$$

The matrix is shown with a dashed red line through the first row and a dashed red line through the fourth column. The intersection of these lines, the element $a_{1,4}$, is highlighted with a yellow circle.

$$\begin{aligned} \det(A) = & a_{1,1}(-1)^{1+1} \det(A_{1,1}) + a_{1,2}(-1)^{1+2} \det(A_{1,2}) \\ & + a_{1,3}(-1)^{1+3} \det(A_{1,3}) \\ & + \cdots \\ & + a_{1,n}(-1)^{1+n} \det(A_{1,n}) \end{aligned}$$

Calculating a Determinant: $n \times n$ Matrix

$$\begin{pmatrix} a_{1,1} & a_{1,2} & a_{1,3} & \cdots & a_{1,n} \\ a_{2,1} & a_{2,2} & a_{2,3} & \cdots & a_{2,n} \\ a_{3,1} & a_{3,2} & a_{3,3} & \cdots & a_{3,n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{n,1} & a_{n,2} & a_{n,3} & \cdots & a_{n,n} \end{pmatrix}$$

$$\begin{aligned} \det(A) = & a_{1,1}(-1)^{1+1} \det(A_{1,1}) + a_{1,2}(-1)^{1+2} \det(A_{1,2}) \\ & + a_{1,3}(-1)^{1+3} \det(A_{1,3}) \\ & + \cdots \\ & + a_{1,n}(-1)^{1+n} \det(A_{1,n}) \end{aligned}$$

Properties of Determinants

Theorem (Properties of Determinants)

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- interchanging two rows of A switches the sign of the determinant
- multiplying a row of A by k multiplies the determinant by k
- adding a multiple of one row of A to a different row doesn't change the determinant

Determinants and Elementary Matrices

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Expanding down the first column we can see the theorem is true in this case.

$$\begin{vmatrix} 2 & 3 & -1 \\ 0 & -5 & 7 \\ 0 & 0 & 10 \end{vmatrix} = 2(-5 \cdot 10 - 7 \cdot 0) + 0 + 0 = 2 \cdot -5 \times 10 = -100$$

Lectures on Multivariable Mathematics: Review of Vector and Matrix Operations (Part 2)

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