Mathematics and Games

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The Games

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- 5 Catan and Probabilities
- Dice Handicap
- Dice and Combinatorics



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Image: A matrix and a matrix

Sample of Games Written About

- Chutes and Ladders
- Monopoly
- Risk
- Settlers of Catan
- Mancala
- Rock-Paper-Scissors-Lizard-Spock
- CMJ Puzzles and Games Issues



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Combinatorics

- Permutations and Combinations
- Combinations with Replacement
- Multinomial Distributions
- Inclusion-Exclusion Principle



Image: A = 1

Probability

- Binomial and Multinomial Probabilities
- Expected Values and Variance
- Odds and Probabilities
- Conditional Probabilities



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Others (Mostly Linear Algebra)

- Paths and Graph Theory
- Adjacency Matrices
- State Vectors
- Eigenvectors and Eigenvalues
- Markov Chains



Image: A = 1

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Articles

- Jathan Austin, Brian G. Kronenthal, and Susanna Molitoris Miller. The settlers of "catanbinatorics". Mathematics Magazine, 92(3):187–198, 2019.
- Jathan Austin and Susanna Molitoris-Miller. The settlers of catan: Using settlement placement strategies in the probability classroom. The College Mathematics Journal, 46(4):275–282, 2015.
- B. R. Johnson.
 Dice handicap.
 Mathematics Magazine, 54(3):135–139, 1981.
- Janet M. McShane and Michael I. Ratliff.
 Dice distributions using combinatorics, recursion, and generating functions. The College Mathematics Journal, 34(5):370–376, 2003.



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Image: Image:

Catanbinatorics

The settlers of "Catanbinatorics" Jathan Austin and Brian G. Kronenthal and Susanna Molitoris Miller

Description

In this paper the authors look at the number of ways the game board in Catan can be set up. In particular they look at the number of ways in which number and resource token arrangements can be achieved.



Math Covered

Combinatorics



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Math Covered

- Combinatorics
- Binomial Coefficients



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Math Covered

- Combinatorics
- Binomial Coefficients
- Multinomial Coefficients



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Math Covered

- Combinatorics
- Binomial Coefficients
- Multinomial Coefficients
- Basic Dice Probabilities



Image: A = 1

Image: A matrix and a matrix

Math Covered

- Combinatorics
- Binomial Coefficients
- Multinomial Coefficients
- Basic Dice Probabilities
- Symmetry



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Image: A matrix and a matrix

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Image: A matrix and a matrix

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Catan in the Probability Classroom

The Settlers of Catan: Using Settlement Placement Strategies in the Probability Classroom Jathan Austin and Susanna Molitoris-Miller

Description

In this article the authors study the game Settlers of Catan. They use math to examine different Catan settlement placement strategies. The goal is to develop lessones centered on the game which are suitable for teaching basic concepts in probability and expected value.



Math Covered

• Probability



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Math Covered

- Probability
- Expected Value



Math Covered

- Probability
- Expected Value
- Weighted Averages



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Image: A matrix

3 1 4 3

Image: A marked black in the second secon

Math Covered

- Probability
- Expected Value
- Weighted Averages
- Logical Strategies



3 1 4 3

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Dice Handicap

Dice Handicap B. R. Johnson

Description

The author considers a two-player game in which Player A rolls n + 1 fair r-sided dice and scores the sum of the highest n and Player B rolls n fair r-sided dice and scores the sum; the higher score wins, with ties being awarded to Player B. They then try to answer the questions:

• Who is the favorite?



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- Who is the favorite?
- Does the answer depend on n and/or r?

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- Who is the favorite?
- Does the answer depend on n and/or r?
- And, as a function of n and r, what is the probability that Player A will win?



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Probabilities



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Math Covered

- Probabilities
- Independent Random Variables



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Math Covered

- Probabilities
- Independent Random Variables
- Disjoint Events



Image: A matrix

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Math Covered

- Probabilities
- Independent Random Variables
- Disjoint Events
- Expected Values and Variance



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Math Covered

- Probabilities
- Independent Random Variables
- Disjoint Events
- Expected Values and Variance
- Central Limit Theorem



Image: A = 1

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Dice and Combinatorics

Dice Distributions Using Combinatorics, Recursion, and Generating Functions Janet M. McShane and Michael I. Ratliff

Description

In this article the authors examine the questions:

- Given five dice to toss, what is the probability of tossing a sum of 17?
- 2 Given n dice, n > 1, what is the probability of tossing a sum of k?
- $\label{eq:and_states} \textbf{3} \mbox{ And, if we have m dice and randomly select n of them $(m>n>1$) to toss, what is the probability of obtaining a sum of k?}$

The first two are answered using three different approaches, each of which may be encountered in a typical undergraduate curriculum.

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• Combinations with Replacement



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Math Covered

- Combinations with Replacement
- Multiplication Principle



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Image: A matrix and a matrix

Math Covered

- Combinations with Replacement
- Multiplication Principle
- Recursive Sequences



Image: A = 1

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Math Covered

- Combinations with Replacement
- Multiplication Principle
- Recursive Sequences
- Probability Generating Functions



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Math Covered

- Combinations with Replacement
- Multiplication Principle
- Recursive Sequences
- Probability Generating Functions
- Joint Probability Function



Math Covered

- Combinations with Replacement
- Multiplication Principle
- Recursive Sequences
- Probability Generating Functions
- Joint Probability Function
- Expected Values and Variance



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